# **General Psychology Psy 100**

# **Personality**



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### What We Will Cover in This Section

- Overview
- Psychodynamic Theories
- Trait Theories
- Humanistic Theories
- Social Learning Theories



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# Personality Defined

Characteristic patterns of thought, emotion, and behavior that define a person's style and influence interactions with the environment.

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### **Critical Notions**

- Stability over time.
  - State vs. Trait
- Organized, not random.
- Seen in behavior, thoughts, and emotions.
- Resides in the body.
  - Not entirely biological.
  - Not entirely social.

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### 1. Psychodynamic Theories

Developed from the notion that our day-to-day behavior is a result of the interaction between conscious and unconscious processes.

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### Characteristics

- Personality is based on a set of internal forces that compete and conflict with each other.
- To understand personality you have to understand these forces.
- This is a DETERMINISTIC approach.
- This approach is largely internal.

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# Psychodynamic Themes

- 1. PSYCHO (Mind) DYNAMIC (Moving)
- 2. Competing pressures.
- 3. Unconscious vs. Conscious.
- 4. Focus on basic desires as primary motivators.

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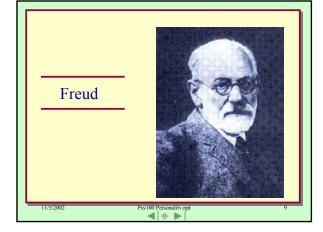
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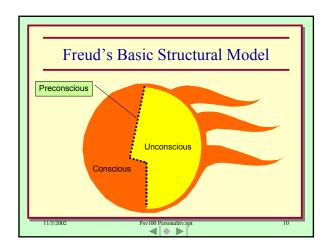
### Themes

- 5. Emphasis on the influence of early experiences.
- 6. Focus on the DEFENSE against pain and threat.
- 7. Grew out of need to explain abnormal behavior.
- 8. Psychological health depends on the BALANCE of many forces.

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### **Basic Instincts**

- Eros.
  - A life impulse or drive to maintain life and reproduce.
    - This is results in a sexual drive (Libido).
- Thanatos.
  - A death impulse or drive.
    - The source of aggression.
    - Provides the ultimate resolution of all life's tension and conflict.

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# The ID Present at birth. Resides in the unconscious. Driven by the Pleasure Principle. Does not take reality into account. Immediate gratification.

# The ID: How it operates.

- PRIMARY PROCESS Thinking.
- REFLEX ACTION.

  Automatic response to some action.

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# The Ego



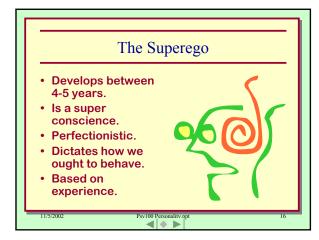
- Develops between 2-4 years.
- Match Id's needs with the real world.
- In the Conscious.
- Wants immediate need satisfaction.
- · No moral sense.

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# The Ego: How it Operates

- REALITY PRINCIPLE
  - Gratify impulses in a realistic way
  - Get what you want without damage.
- SECONDARY PROCESS Thinking
  - Match the Id's image to the real world object.
  - Looks for immediate need satisfaction.
  - No moral sense.

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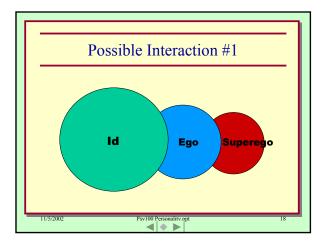


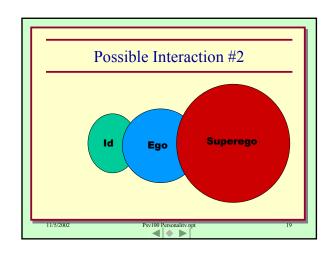
# Id, Ego, Superego: Interaction

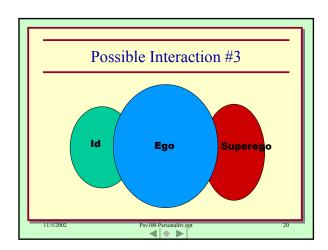
- The Ego mediates the competing demands of the Id and Superego.
- EGO STRENGTH
  - The Ability of the Ego to function effectively despite the demands of the Id and Superego.
  - A weak Ego loses control and one of the other two tends to dominate.

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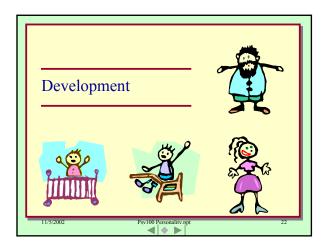
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# Psychic Energy A fixed amount of energy that provides the 'battery' to energize us. - Is never lost. - Powers all of our activities.



### Psychosexual Stages, Part 1

- 1. Oral Stage (0 –1.5 years).
- 2. Anal Stage (1.5 3 years).
- 3. Phallic Stage (3 4 years).
  - Oedipus/Electra conflict

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# Psychosexual Stages: Part 2

- 4. Latency Period (6 puberty).
- 5. Genital Period (puberty +)
- 6. Fixation
  - Strong conflict.
  - Locks person in one of these stages.
  - Ties up Psychic Energy.
  - Prevents maturation.

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### Anxiety

 Intense emotional response to the recognition that there is a conflict between the Id and Superego.



 Sense of fear when there is no objective danger.

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### Defense Mechanisms, Part 1

### 1. Repression

Pushing unacceptable, anxiety producing thoughts into unconscious.

### 2. Regression

Retreat into an earlier stage or more infantile behavior.

### 3. Reaction Formation

Expression of feelings opposite to those experienced (usually aggression).

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### Defense Mechanisms, Part 2

### 4. Rationalization

Self-justifying explanations for certain behavior that normally would be unacceptable.

### 5. Displacement

Diversion of aggressive, hostile, or sexual impulses onto an acceptable object.

### 6. Sublimation

Converting anxiety-producing impulses into socially acceptable ones.

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### Defense Mechanisms, Part 3

### 7. Denial

Person does not acknowledge an anxiety producing situation.

### 8. Identification

Person affiliates psychologically with a person, group, or situation seen as being illustrious.

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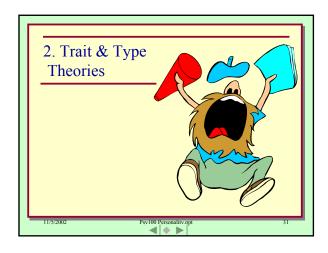
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# Psychodynamics in Daily Life Psychodynamics in Daily Life Psychodynamics in Daily Life Psychodynamics in Daily Life

# Daily Life

- Everything happens in the Unconscious.
- Ego manages day-to-day living so Ego and Superego's desires are met but we don't get hurt.
- Ego represses thoughts that lead to neurotic or moral anxiety.

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# Type

- Attempts to categorize people into a a limited set of distinct personality categories.
  - Examples: Calm, Aggressive, Nerd.
  - All-or-nine.
- Issues.
  - Overly simplistic.

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### Trait

- Enduring personality quality or characteristic that influence behavior over time.
  - Examples: Friendly, Aggressive, Worrisome.
  - Can exist in degrees of levels.

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### Trait Theories: Overview

- Normal behavior can be characterized in a set of simple categories.
- Traits may either be learned (food preference) or genetically determined (bonding with a parent).
- People vary in terms of the strength of these traits.
- Traits are basically descriptive.

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### History: Lexical Hypothesis

- (1936) Allport and Odbert.
  - 17,953 trait terms in English.
  - Divided these into groups.
  - Identified 4,500 stable trait terms.
- (1943) Cattell
  - Reduced the list to 171 clusters.
  - Later refined it to 35 groups of personality traits.
- (1949) Fiske
  - Through factor analysis identified five factors.

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# Big Five History, Continued

- Current.
  - Same five factors identified in many languages and cultures.
- · May heritable.

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# The Five Factors Openness Conscientiousness Extraversion Agreeableness Neuroticism

### Openness to Experience

Down-to-earth - Imaginative
Creative - Uncreative.
Conventional - Unconventional
Routine Preference - Prefer variety.
Uncurious - Curious.
Conservative - Liberal

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### Conscientiousness

Negligent - Conscientious
Lazy - Hardworking
Disorganized - Organized
Late - Punctual
Aimless - Ambitious
Quitting - Persevering

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# Extraversion Reserved – Affectionate Loner – Joiner Quiet – Talkative Passive – Active Sober – Fun-loving Unfeeling - Passionate

### Agreeableness

Ruthless – Soft-hearted
Suspicious – Trusting
Stingy – Generous
Antagonistic – Acquiescent
Critical – Lenient
Irritable – Good-natured

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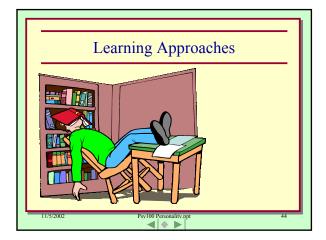
### Neuroticism

Calm – Worrying
Even-tempered – Temperamental
Self-satisfied – Self-pitying
Comfortable – Self-conscious
Unemotional – Emotional
Hardy - Vulnerable

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# Trait Theories: Pros & Cons Pros Good at describing people. Good research support. Psyloo Personality ppt How do situations influence traits?



# Learning Overview Behavioral patterns largely determined by our personal experiences. Behavior and personality are malleable (acquisition and extinction). This approach is largely external.

# Classical Conditioning

• Emotional responses can be learned.

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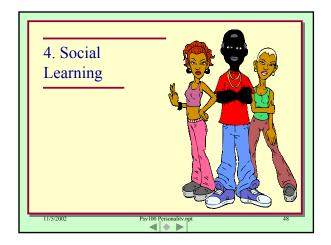
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# **Operant Conditioning**

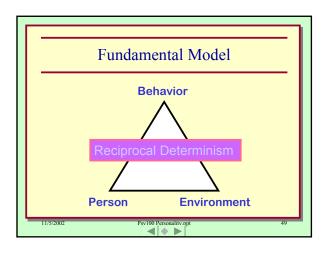
- Reinforced behavioral patterns will be learned.
- Examples.
  - Prejudice.
  - Politeness.

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### Cognitive Social::Person Variables

- 1. How do we see things (Encoding).
  - What do we look at (Attention)?
  - How do we evaluate what we see (Evaluation)?
- 2. What do we think will happen (Expectancy)?
  - Behavior-Outcome Expectancy
  - Stimulus-Outcome Expectancy
  - Self Expectancy
    - Self-Efficacy

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# Cognitive Social::Person Variables

- 3. Is it worth it to behave this way?
  - Subjective evaluation.
- 4. Do I get rewarded?
  - Extrinsic rewards
  - Intrinsic rewards.
- 5. Can I do it? (Competency)
  - Skill
  - Ability

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### Observational Learning: Bandura

- We learn by watching models.
  - How attractive?
  - How powerful?
- Vicarious Reinforcement.

Comes from seeing the positive consequences for the model.

• Vicarious Punishment.

Comes from seeing the negative consequences for the model.

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# Existential: Humanistic Approaches 11/5/2002 Psy100 Personality appt 53

### Existential-Humanistic Overview

- Focus on the the present and subjective experience.
- People are naturally inclined to seek self-perfection.
- We have free will and the ability to choose what we will do.
- The focus is on free will.

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# **Principles**

- Each person has a potential for growth and development.
- No person is bad, incapable, or unworthy.
- People are motivated to grow and use their potential.
- People are individuals and cannot be treated as common elements.

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### **Key Principles**

### **Actual Self**

One's self as one presently views him/herself.

### **Ideal Self**

The personal values to which one aspires.

### **Self Actualization**

Process of growing in ways that maintain or enhance the SELF.

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### Self Esteem

A generalized evaluation of oneself that influences mood and behavior.

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